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Austin's Digital Cultures Blog

MSc in E-learning at the University of Edinburgh

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Lifestream

1. ### Yesterday

   1. RT [@RacingBatteries](#): A Racecar Engineering piece on land speed record cars - Bloodhound SSC uses Racing Batteries and will do over 1000m ... [[batate](#)]

      🌀 4:43pm via [Twitter @batate](#)

2. ### December 10th

   1. RT [@aiclass](#): Reinventing Education! Google+ Hangout with Salman Khan, Peter Norvig, and Sebastian Thrun [http://t.co/Ey6iGxUa](#) [[batate](#)]

      🌀 9:28am via [Twitter @batate](#)

3. ### December 9th

   1. RT [@MariaKorolov](#): Two new social worlds launch on Web [http://t.co/sBVeIDM0](#) via [@HypergridBiz](#) [[batate](#)]

      🌀 10:34pm via [Twitter @batate](#)

   2. Posted [SL Flickr Pic of the Day](#).

      🔲 9:32pm via [Second Life Inworld Feed](#)

3. RT @BBCBlueRoom: BBC News - HP donates WebOS to open sourcers http://t.co/Uv2JFtQe [batate]

   💺 7:41pm via Twitter @batate

4. RT @andrew_zolli: IFTF's Future of Science is well worth a read: http://t.co/XnZDUn5L [batate]

   💺 7:24pm via Twitter @batate

5. Posted SL Flickr Pic of the Day.

   🔲 1:00am via Second Life Inworld Feed

4. **December 8th**

1. Posted Winter in Sony Home.

   🔲 3:39pm via Holyrood Park Blog

2. Its chilly in Sony PlayStation Home – the central plaza has ice scupltures…

   Published Its Nearly Christmas.

   🔲 3:33pm via Austin EDC11 Blog

3. RT @NASA: A new video that explains the upcoming Dec.10 super-sized lunar eclipse! http://t.co/en1m0Fpm [batate]

   💺 11:38am via Twitter @batate

5. **December 7th**

1. Posted I-Room in Unity3D with Multi-User Chat, VoIP and Collaboration Tools.

   🔲 8:40pm via Holyrood Park Blog

2. RT @Tipodean: Check out the virtual trainer built with #unity3d that we are offering http://t.co/j8wLLkXB [batate]

   💺 3:57pm via Twitter @batate

3. I, Me – Course Introductions I was intrigued by the course introductions and it gave me a change to bring out some of my interests, many of which have involved Internet collaboration on shared digital artworks and models. This kicked off some work on ...

   Published Lifestream Summary – Digital Cultures 2011.

   🔲 12:01pm via Austin EDC11 Blog

4. Final Assignements The majority of my work on the course finished last week, and I am now engaged mostly in reading over again selected

papers that are relevant to my essays and final assignments on the
EDC11, IDEL11 and ULOE11 courses. Some Lifestream ...

Published Lifestream – Week 12.

📄 11:58am via Austin EDC11 Blog

5. #edc11 Avatar to Avatar Chat Contest with $2000 prize - http://t.co/fWtex8Vl
[batate]

   📧 11:32am via Twitter @batate

6. Posted Unity3D I-Room with Mulit-User Access, VoIP, and Widgets.

   🔶 11:12am via OpenVCE.net Blog

7. Posted 2011-12-07-Unity3D-I-Room-MMO-VOIP.

   🔶 11:12am via OpenVCE.net Blog

8. Posted Blog Post: Unity3D I-Room with Mulit-User Access, VoIP, and Widgets.

   🔶 11:12am via APAN OpenVCE Group

9. Posted 2011-12-07-OpenVCE-in-Unity-via-Tipodean-Converter.

   🔶 11:04am via OpenVCE.net Blog

10. Posted SL Flickr Pic of the Day.

    🔶 12:22am via Second Life Inworld Feed

6. December 6th

1. Personal tiny spacecraft, http://t.co/u3pBCxMI http://t.co/nOYojjLv [batate]

   📧 9:07pm via Twitter @batate

2. RT @diegostream: Goodbye BLACKBOARD? "The Ingenious Business Model
   Behind Coursekit, A Tumblr For Higher Education" http://t.co/Pd6mv4Yp ... [batate]

   📧 8:34pm via Twitter @batate

3. #mscel New York Times interview with Neal Stephenson who wrote Snow Crash
   http://t.co/Af09cy6Y [batate]

   📧 8:11pm via Twitter @batate

4. RT @moodle: #moodle news: Moodle 2.1.3, 2.0.6 and 1.9.15 are now available: by
   Helen Foster. In addition to the Moodle 2.2 ... http://t ... [batate]

   📧 3:35pm via Twitter @batate

5. Posted Moodle/SLoodle Experiments Issue 13 - External Tools as Course Activities.

3:08pm via Holyrood Park Blog

6. #mscel #idel11 Moodle 2.2 test of external tool embedding works very easily indeed. Holyrood park Blog added as a course activity. [batate]

2:56pm via Twitter @batate

7. #openvce Experimental OpenVCE Moodle Site upgraded to Moodle 2.2 http://t.co/DHDXcAla [batate]

2:34pm via Twitter @batate

8. #mscel #openvce Edinburgh Learning and Adaptive Environments Research (LAER) Lab http://t.co/dU7B0uKv [batate]

12:42pm via Twitter @batate

9. Posted SL Flickr Pic of the Day.

12:03am via Second Life Inworld Feed

7. **December 5th**

1. Posted KSCO-2012 Paper submission final date now 23rd December 2011.

8:29pm via OpenVCE.net Blog

2. #openvce #ksco Revised final submission date for KSCO-2012 is Dec 23rd. See http://t.co/moXO04pe for more details. [batate]

8:28pm via Twitter @batate

3. Posted Gerhard Wickler at ISCRAM-CHINA 2011.

10:21am via OpenVCE.net Blog

4. Posted Blog Post: Gerhard Wickler at ISCRAM-CHINA 2011.

10:21am via APAN OpenVCE Group

5. Posted ISCRAM CHINA 2011 Group Photo.

10:01am via OpenVCE.net Blog

8. **December 4th**

1. Posted SL Flickr Pic of the Day.

6:03pm via Second Life Inworld Feed

9. # December 2nd

1. Oodles and oodles if Moodle - experience vs. Blackboard WebCT #mscel
   http://t.co/i3Ky6mlm [batate]

   📧 9:32pm via Twitter @batate

2.   On my research project related to supporting the OpenVCE communities
   I was engaged in setting up a new group portal on the APAN (All
   Partners Access Network) hosted by the US Government for non-
   classified work between government agencies, NGOs, organisa...

   Published Lifestream Week 11.

   📄 2:31pm via Austin EDC11 Blog

3. Posted Wiki Page: OpenVCE Group Chat via XMPP.

   🟧 9:58am via APAN OpenVCE Group

10. # December 1st

1. Posted SL Flickr Pic of the Day.

   🟧 11:50pm via Second Life Inworld Feed

2. New Linden Realms game play areas and system now opened up to all Second Life
   users #ededc #idel11 #openvce http://t.co/XkkQy9K9 [batate]

   📧 8:38pm via Twitter @batate

3. Posted Page: 3D Space.

   🟧 3:31pm via APAN OpenVCE Group

4. RT @BGMcCarter: Second Life rolls out Linden Realms publicly on December 1st
   http://t.co/XWmHmEbW [batate]

   📧 2:09pm via Twitter @batate

5. #openvce #ksco Initial details of IEEE Intelligent Systems Special Issue on
   Knowledge Systems for Coalition Operations http://t.co/fQA55UxG [batate]

   📧 2:07pm via Twitter @batate

6. Posted IEEE Intelligent Sysetms KSCO Special Issue Papers Submission Deadline.

   🟧 1:57pm via OpenVCE.net Blog

7. Posted KSCO Special Isssue of IEEE Intelligent Systems Planned.

   🟧 1:52pm via OpenVCE.net Blog

8. Posted SL Flickr Pic of the Day.

12:21am via Second Life Inworld Feed

11. **November 30th**

1. Posted 2011-11-30-Unity3D-OpenVCE-Via-Tipodean-Collada-Converter-In-Editor-3.

   6:08pm via OpenVCE.net Blog

2. Posted File: openvce-logo-850x250.png.

   3:42pm via APAN OpenVCE Group

3. Posted Comments on: Posthuman Pedagogy.

   1:45pm via Austin EDC11 Comments

4. #openvce Trying Collada conversion of OpenVCE OpenSim assets for use in Unity3D thanks to Chris Collins at Tipodean. http://t.co/01oP0GtU [batate]

   12:47pm via Twitter @batate

5. Posted OpenVCE Virtual Worlds Assets moved from OpenSim to Unity3D via Tipodean Collada Converter.

   12:02pm via Holyrood Park Blog

6. Posted 2011-11-30-Unity3D-OpenVCE-Via-Tipodean-Collada-Converter-In-Editor-2.

   11:37am via OpenVCE.net Blog

7. Posted 2011-11-30-Unity3D-OpenVCE-Via-Tipodean-Collada-Converter-In-Editor.

   11:25am via OpenVCE.net Blog

8. Posted OpenVCE Virtual Worlds Assets moved from OpenSim to Unity3D via Tipodean CDollada Converter.

   10:58am via OpenVCE.net Blog

9. Posted Blog Post: OpenVCE Virtual Worlds Assets moved from OpenSim to Unity3D via Tipodean Collada Converter.

   10:58am via APAN OpenVCE Group

10. Posted SL Flickr Pic of the Day.

    5:03am via Second Life Inworld Feed

12. **November 29th**

1. Posted File: openvce-icon-256x256.png.

10:09pm via APAN OpenVCE Group

2. Posted File: openvce-logo-1024x256.png.

10:08pm via APAN OpenVCE Group

3. RT @GridJumper: Checking out Scratch http://t.co/lnvTeVyE [batate]

8:40pm via Twitter @batate

4. Posted Forum Post: OpenVCE General Discussion.

4:55pm via APAN OpenVCE Group

5. Posted Wiki: OpenVCE - Wiki.

8:24am via APAN OpenVCE Group

6. Posted SL Flickr Pic of the Day.

1:00am via Second Life Inworld Feed

13. **November 28th**

1. Posted Forum: OpenVCE - Forum.

10:24pm via APAN OpenVCE Group

2. Posted Files: OpenVCE - Media Gallery.

10:24pm via APAN OpenVCE Group

3. Posted Blog: OpenVCE - Blog.

10:24pm via APAN OpenVCE Group

4. Posted Group: OpenVCE.

10:24pm via APAN OpenVCE Group

5. Posted Wiki Page: OpenVCE - Wiki.

10:24pm via APAN OpenVCE Group

6. RT @moodle: #moodle news: Gavin Henrick: Moodle 2.2 will support connecting to IMS LTI tools.: The upcoming release of Moodl... http://t ... [batate]

9:21pm via Twitter @batate

7.   I have been working on my Digital Cultures course final project for a couple of weeks now. It is a study of Identity, Avatar and On-line Identity, Community Identity and the use of an Analytical Eye over these topics. http://atate.org/ai/pi/ I would wel...

Published I, PI, … Eye.

📄 4:55pm via Austin EDC11 Blog

8. #openvce OpenVCE OAR File in use for US NSF/HP funded research project - Base for Island #1 - http://t.co/izs2eBhz [batate]
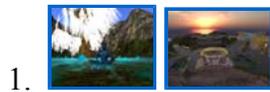
   📧 4:19pm via Twitter @batate

9. RT @justincc: RT @graymills: New NSF-funded #opensim project making content freely available; first items here: http://t.co/8FOYn5mO [batate]

   📧 4:08pm via Twitter @batate

10. Posted Comments on: Posthuman Pedagogy.

    📶 9:56am via Austin EDC11 Comments

14. **November 27th**

1.

   Shared 2 photos.

   🔲 11:19am via Flickr - aiaustin

2. Posted Ai Austin says....

   📶 11:13am via Wallwisher - Contemplative Space

15. **November 26th**

1. Posted Comments on: Posthuman(esque) Pedagogy?.

   📶 8:31pm via Austin EDC11 Comments

2. @MarsCuriosity Bon voyage [batate]

   📧 3:51pm via Twitter @batate

3. @gfe8 #ededc Farmer's Ear, Eye and Arm characters seem to have special abilities focussed on one attribute. Could be a funny read. [batate]

   📧 10:20am via Twitter @batate

4. @gfe8 #ededc Weaver book good. I liked mention of tye Ear,Eye and Arm characters. See Think Like an Octopus (Tentacle) http://t.co/RVVPXu4l [batate]

   📧 9:57am via Twitter @batate

5. @MarsCuriosity Go Curiosity. Have a good flight. We are with you on the name chip. See you on Mars [batate]

   📧 9:52am via Twitter @batate

6. RT @GridJumper: Currently reading Stereoscopic 3D Virtual Website Building Tool to Launch: http://t.co/g74zFlkG [batate]

   9:38am via Twitter @batate

16. **November 25th**

1. Posted SL Flickr Pic of the Day.

   7:00pm via Second Life Inworld Feed

2. #ksco #openvce Rev. deadline for paper submissions for KSCO-2012 is 23 December 2011. Session areas and leads TBA soon. http://t.co/moXO04pe [batate]

   3:48pm via Twitter @batate

3. Posted Comments on: Posthuman Pedagogy.

   12:46pm via Austin EDC11 Comments

4.   Posthuman Pedagogy I got ahead with my contribution to the posthuman pedagogy and produced my input over the weekend, entitled "Think Like a Robot". So I was able to provide it to the class at the very start of the week for discussion. Some commenti...

   Published Lifestream Week 10.

   12:39pm via Austin EDC11 Blog

5. Posted Moodle/SLoodle Experiments Issue 12 - Customised Inworld Object.

   10:26am via Holyrood Park Blog

17. **November 24th**

1. @justincc Spammers have annoyed me for years forcing me to drastically filter more than 90% of my incoming mail, so you miss genuine stuff [batate]

   9:07pm via Twitter @batate

2. Youtube Brinicle video http://t.co/xzonVgKp [batate]

   9:00pm via Twitter @batate

3. Posted SL Flickr Pic of the Day.

   8:57pm via Second Life Inworld Feed

4. Brincles... what a fantastic planet we live on http://t.co/4vnX6Ktf [batate]

   8:57pm via Twitter @batate

5. Really wierd and new to me. Fantastic. http://t.co/14aOk0I1 [batate]

8:54pm via Twitter @batate

6. #idel11 Images of SL Voice Meeting on Presence http://t.co/WcKDEVw7 [batate]

4:07pm via Twitter @batate

7. Posted IDEL11 Second Life Voice Meeting on Presence.

4:06pm via Holyrood Park Blog

8. #mscel MSc in e-Learning Virtual Graduation images - hover over thumbnails for names and click congratulations everyone http://t.co/pL9mXE4S [batate]

12:25pm via Twitter @batate

9. Posted MSc in e-Learning Virtual Graduation 24-Nov-2011.

11:59am via Holyrood Park Blog

10. Posted SL Flickr Pic of the Day.

1:17am via Second Life Inworld Feed

18. **November 23rd**

1. #openvce Google Wave Options - Apache Wave http://t.co/ECCa7SqK - Walkaround http://t.co/pZttjj3t [batate]

9:51pm via Twitter @batate

2. #mscel Don Norman videos from CD-ROM version of Design of Everyday Things http://t.co/pB7xDx3A [batate]

8:42pm via Twitter @batate

3. @rogerschank Ah, well.. thats social media for you. Writing things on your behalf as well as selling your personal data. Best wishes. [batate]

6:44pm via Twitter @batate

4. @rogerschank Probably not exactly London Roger. I guess its using that as a label for the Time Zone... Austin in Edinburgh [batate]

3:39pm via Twitter @batate

5. Posted Warburton-2009-Figure1.

2:25pm via OpenVCE.net Blog

6. #uoeitf11 We might consider aggregating tweets with a course hash tag to get the top questions at the end of lectures, and add as FAQs later [batate]

11:58am via Twitter @batate

7. #uoeitf11 Twitter is useful for status updates about events, and to provide quick access to shared links and news [batate]

   11:57am via Twitter @batate

8. Posted SL Flickr Pic of the Day.

   5:51am via Second Life Inworld Feed

19. **November 22nd**

1. RT @IndigoMertel: Text Clients 5: Mobile Grid Client | Living in the Modem World http://t.co/yBxeMLJ6 #SecondLife [batate]

   10:35pm via Twitter @batate

2. #openvce #openvue #idel11 #ededc Virtual World Watch Snapshot 10 Contribution from Austin Tate on Vue, OpenSim & MOSES http://t.co/PByP6hAF [batate]

   3:00pm via Twitter @batate

3. RT @V_World_Watch: Three new brief submissions to the latest snapshot, up on http://t.co/lhpJyjLz today, from Diane Carr, Kathryn Trinde ... [batate]

   2:58pm via Twitter @batate

20. **November 21st**

1. Posted SL Flickr Pic of the Day.

   9:58pm via Second Life Inworld Feed

2. Posted Comments on: AI, Cyborgs and Robots.

   5:25pm via Austin EDC11 Comments

3. Posted Comments on: Posthuman Pedagogy - Think Like a Robot.

   3:12pm via Austin EDC11 Comments

4. #opensim #openvue #openvce Openvue grid now on 0.7.3 dev 19-Nov-2011 r/17331 and OSGrid regions on osgrid.opensim-11142011.v0.7.3.ff36a1b [aiaiaustin]

   12:34pm via Twitter @aiaiaustin

5. Posted Comments on:.

   10:54am via Austin EDC11 Comments

6. #ededc Posthuman Pedagogy: Think Like Skynet http://t.co/EPY261RG [batate]

   8:58am via Twitter @batate

7. #ededc Posthuman Pedagogy: Think Like an Octopus (Tentacle) http://t.co/RVVPXu4l [batate]

   📧 8:58am via Twitter @batate

8. #ededc Posthuman Pedagogy: Think Like a Robot http://t.co/6dOVp4Zc [batate]

   📧 8:58am via Twitter @batate

9.   See http://atate.org/mscel/think/ When discussing the nature of an individual's beliefs about intelligence, knowledge or the learning process, I have noticed in a number of discussion forum threads on EDEDC and ULOE11 where it can be a useful device t...

   Published Posthuman Pedagogy – Think Like a Robot.

   📄 8:50am via Austin EDC11 Blog

21. **November 20th**

1. Posted SL Flickr Pic of the Day.

   🔲 8:19pm via Second Life Inworld Feed

2. Posted Comments on: LifeStream Summary 8 & 9.

   🔲 5:00pm via Austin EDC11 Comments

3. Austin Tate (@batate) 11/20/11 2:49 PM #ededc Planner thinking... link off site suggested by Kevin http://t.co/R5KpYLnh [batate]

   📧 2:54pm via Twitter @batate

4. Posted Comments on: 6 Threshold Concept: posthuman #1.

   🔲 2:45pm via Austin EDC11 Comments

22. **November 19th**

1. Posted SL Flickr Pic of the Day.

   🔲 7:16pm via Second Life Inworld Feed

23. **November 18th**

1. RT @onikenkon: [*UNIVERSAL CAMPUS UPDATE*] : http://t.co/rnkwFFER [batate]

   📧 5:57pm via Twitter @batate

2. RT @hrheingold: My forthcoming (March) book is on Amazon for pre-order. This is the last you'll hear about it until first reviews http: ... [batate]

2:40pm via Twitter @batate

3. #mscel Any previous Holyrood Park Blog users know if sections of "Presentations" can be easily reordered without individually shifting them? [batate]

12:36pm via Twitter @batate

4. Posted Meta Body - Try an Out of Your Body Experience.

12:24pm via Holyrood Park Blog

5. Posted Comments on: AI, Cyborgs and Robots.

12:16pm via Austin EDC11 Comments

6. A very beautifully designed Second Life region is worth exploring. I suggest you arrive in the Meta_Body area first. Use this teleport link: http://maps.secondlife.com/secondlife/Porto/132/109/703 Look at the (freely available) avatars to explore your i...

Published Meta Body – Try an Out of Your Body Experience.

11:50am via Austin EDC11 Blog

7. Posted Comments on: AI, Cyborgs and Robots.

10:22am via Austin EDC11 Comments

24. **November 17th**

1. Posted SL Flickr Pic of the Day.

11:50pm via Second Life Inworld Feed

2. #idel11 Moodle Demo Site accessible at http://t.co/eTyRY8X1 [batate]

9:32pm via Twitter @batate

3. RT @SpaceflightNow: New discovery on Europa raises the chance for life on Jupiter's icy moon. http://t.co/H7wZn4FZ [batate]

8:48pm via Twitter @batate

4. RT @eusci: Volcanoes are pretty! So are maps of volcanoes http://t.co/uh0bnuFH [batate]

8:42pm via Twitter @batate

5. I was pleased that David Richardson (Twitter @_djcr) was able to join in Digital Cultures as my class friend for discussions on "The Posthuman" for the current two week block. After an exchange between us about a couple of the readings (Donna Harawa...

Published Lifestream Week 9.

📄 4:57pm via Austin EDC11 Blog

6. #ededc And original "pigs" cartoon was at http://t.co/RQY2RKXj [batate]

    🐦 3:37pm via Twitter @batate

7. #ededc If you're not paying for it, you're not the customer. You're the product being sold - orig from blue_beetle - http://t.co/WgVcxUOB [batate]

    🐦 3:34pm via Twitter @batate

8. #mscel #openvce NASA Needs New Astronauts And Wants To Send Them To Mars http://t.co/tnOhtSAI [batate]

    🐦 12:21pm via Twitter @batate

9. @Kitely Thanks Ilan. Good to leave things tidy and I can start over again later. [batate]

    🐦 12:16pm via Twitter @batate

10. @Kitely I will come back in when you have friendly non-FB alternative log in methods [batate]

    🐦 9:03am via Twitter @batate

11. @Kitely understood. But I deleted the FB account as I will not be using FB any longer. Just delete the OpenVCE region please. [batate]

    🐦 9:03am via Twitter @batate

12. Posted Comments on: Posthuman - Connected.

    📡 9:01am via Austin EDC11 Comments

13. Posted SL Flickr Pic of the Day.

    📡 1:18am via Second Life Inworld Feed

25. **November 16th**

    1. Posted KSCO-2012 paper submission deadline.

        📡 10:38pm via OpenVCE.net Blog

    2. #ksco #openvce KSCO-2012 paper submission deadline soon. Special KSCO issue of IEEE Intelligent Systems approved. See http://t.co/moXO04pe [batate]

        🐦 10:30pm via Twitter @batate

    3. @Kitely Ilan, note I deleted the Facebook account that was used to login for the Kitely OpenVCE region as user Ai Austin. Any other way in? [batate]

        🐦 9:27pm via Twitter @batate

4. Posted John McCarthy – The Robot and the Baby.

    8:51pm via Holyrood Park Blog

5. US congress considering more internet censorship http://t.co/OhaVw0IL [batate]

    8:41pm via Twitter @batate

6. Posted Comments on: Ethnography....

    8:34pm via Austin EDC11 Comments

7. Posted PLE Examples - iGoogle.

    5:30pm via Holyrood Park Blog

8. Posted Are You on Another Planet? - Well sort of... on a Moon Really.

    5:07pm via Holyrood Park Blog

9. RT @GridJumper: Are You Your Avatar? http://t.co/2jCXTySB /via
    @wordpressdotcom [batate]

    3:59pm via Twitter @batate

10.   When discuss the nature of an individual's beliefs about intelligence,
        knowledge or the learning process, I have noticed in a number of
        discussion forum threads on EDEDC and ULOE11 that it can be a useful
        device to refer to an artificial intelligence ...

    Published AI, Cyborgs and Robots.

    3:34pm via Austin EDC11 Blog

11. Posted Are you on Another Planet?.

    1:42pm via Holyrood Park Blog

12. Posted Link Ahead - Synchronous and Asynchronous Elements for Collaboration -
    Landow and Heywood.

    12:51pm via Holyrood Park Blog

13. Posted Comments on: Ethnography....

    11:43am via Austin EDC11 Comments

14. #gardenofforkingpaths #idel11 Catching all orphan pages in IDEL11_1 wiki area and
    bringing them onto the contents list [batate]

    11:16am via Twitter @batate

15. #gardenofforkingpaths #idel11 Getting back into the Navigating the Garden wiki
    editing with some formating changes to the front page [batate]

    11:02am via Twitter @batate

16. Posted SL Flickr Pic of the Day.

    12:54am via Second Life Inworld Feed

26. **November 15th**

    1. Posted ROLE Model - Responsive Open Learning Environments.

       3:55pm via Holyrood Park Blog

27. **November 14th**

    1. RT @aiclass: AI an important part of Google X, a Top-Secret Lab Dreaming Up the Future: http://t.co/XYcOEuEo led by your Professor! [batate]

       9:57pm via Twitter @batate

    2. #ededc Deep inside the mind of an Octopus. Lets give more attention to inter-species respect http://t.co/Wc9Y36mc [batate]

       9:06pm via Twitter @batate

    3. @_djcr try wallwisher again. it sometimes is unavailable if busy [batate]

       8:56pm via Twitter @batate

    4. Posted Comments on: Posthuman - Connected.

       8:49pm via Austin EDC11 Comments

    5. Posted SL Flickr Pic of the Day.

       7:48pm via Second Life Inworld Feed

    6. Posted Comments on: Posthuman - Connected.

       6:02pm via Austin EDC11 Comments

    7. RT @NASAVoyager2: I have finished the changeover to my backup thruster set, in order to save ~11.8W of electric power: http://t.co/eaQOLCq3 [batate]

       1:37pm via Twitter @batate

    8. RT @edintfest: The Edinburgh Christmas tree has arrived. It is enormous! http://t.co/rMGHOuEi [batate]

       1:34pm via Twitter @batate

    9. Posted Comments on: Posthuman - Connected.

       12:28pm via Austin EDC11 Comments

    10. Posted Comments on: Micro-ethnography: TheGlobalWe.

10:58am via Austin EDC11 Comments

28. **November 13th**

1. Posted SL Flickr Pic of the Day.

   7:50pm via Second Life Inworld Feed

2. RT @moodle: #moodle useful post: Re: Moving content pages between lessons: by Joseph Rézeau Hi Robyn Short answer is no, you... http://t ... [batate]

   4:10pm via Twitter @batate

29. **November 12th**

1. #openvce #idel11 Useful link from Stephen Bezzina - 10 Free Wiki Software Platforms http://t.co/tSeGDlAk [batate]

   10:37pm via Twitter @batate

2. Posted Usability Issues with OpenVCE.

   11:26am via OpenVCE.net Blog

30. **November 11th**

1. Posted SL Flickr Pic of the Day.

   10:17pm via Second Life Inworld Feed

2. Posted APAN - All Partners Access Network.

   9:29am via OpenVCE.net Blog

3. Posted SL Flickr Pic of the Day.

   12:27am via Second Life Inworld Feed

31. **November 10th**

1. #ededc Donna Haraway Companion Species Manifesto http://t.co/wP1ntgwi compare to LIREC Future Robot Companions Project http://t.co/GIngVEE5 [batate]

   3:25pm via Twitter @batate

2. The work on digital ethnographies dribbled over into this week with continuing comments on the ethnographic studies of others in the class, and feedback to those kindly commenting on my own ethnographic study on the GA-MMA community. I made a few change...

   Published Lifestream Week 8.

2:19pm via Austin EDC11 Blog

3. #openvce #idel11 Moodle Castle Battlements versus Typical VLE Walled Garden http://t.co/KvzDk01o [batate]

12:34pm via Twitter @batate

4. #openvce #mscel We are off to Mars shortly on the Curiosity Rover... or are names are. Unbelievable landing sequence http://t.co/5wemr94d [batate]

10:22am via Twitter @batate

5. Posted Moodle/SLoodle Experiments Issue 11 - Walled Garden or Castle Battlements and Labyrinths.

9:30am via Holyrood Park Blog

6. Posted SL Flickr Pic of the Day.

12:09am via Second Life Inworld Feed

32. **November 9th**

1. RT @GridJumper: Flash Player demise on desktop inevitable, but years away, say analysts http://t.co/wnJYlTcn [batate]

10:07pm via Twitter @batate

2. You may be amused to read an account of virtual worlds and computer gaming circa 1962 to 1972. You needed imagination to play then! As you needed imagination for the early MUDs and MOOs of the early 1980s. This is an on-line version of an article in Rol...

Published Spacewar – virtual worlds circa 1972.

8:37pm via Austin EDC11 Blog

33. **November 8th**

1. Posted SL Flickr Pic of the Day.

11:58pm via Second Life Inworld Feed

2. Posted Comments on: Mini ethnography - the virtual choir.

9:42pm via Austin EDC11 Comments

3. #openvce #mscel Via Jeremy Kemp interesting data connection project that brings in live feeds to SL via Pachube system http://t.co/aDnveohe [batate]

9:19pm via Twitter @batate

4. RT @GridJumper: Virtual learning environments: an interview with Ruth Martínez - http://t.co/2LoeUmkr [batate]

7:48pm via Twitter @batate

5.   "Posthuman" as a term is used quite widely and in flowery prose for a range of aggregations of human and other external entities… machinery as in the cyborg, with bionic devices, sensitivity to the environment, connections with others, remote sens...

Published Posthuman – Connected.

2:03pm via Austin EDC11 Blog

6.   #ededc As well as "Do Androids Dream of Electric Sheep" (base for Blade Runner) look at "Supertoys Last All Summer Long" (Speilberg's AI) [batate]

1:33pm via Twitter @batate

7.   #ededc What if Blade Runner's Rachel was not a cyborg? Haraway's Cyborg Manifesto p55. Issues of Personal Identity. See http://t.co/YP1mCNLs [batate]

1:27pm via Twitter @batate

34. **November 7th**

1.   Posted SL Flickr Pic of the Day.

10:10pm via Second Life Inworld Feed

2.   This is a links page for the convenience of my class friend, David Richardson (Twitter @_djcr) http://edc11.education.ed.ac.uk/week-by-week/block-3-cyborg-learners/ …/block-3-cyborg-learners/weeks-8-9/ …/block-3-cyborg-learners/weeks-8-9/bring-a-fri...

Published EDEDC Class Friend – David Richardson.

5:27pm via Austin EDC11 Blog

3.   @_djcr Welcome to the Digital Cultures course for a couple of weeks David. Hash tag for the posthuman discussion is #ededc [batate]

5:18pm via Twitter @batate

4.   #ededc #idel11 The child like robot in this story may not be as friendly or as patient as "David" - 2013 from Speilberg http://t.co/qX4kxRYZ [batate]

4:46pm via Twitter @batate

5.   Posted Comments on:.

12:43pm via Austin EDC11 Comments

6.   Posted Comments on:.

12:37pm via Austin EDC11 Comments

7.   Posted Comments on: Week 7 - Singers adopt YouTube.

12:31pm via Austin EDC11 Comments

8. Posted Comments on: Virtual Ethnography.

12:13pm via Austin EDC11 Comments

9. Posted PLEs and the Technicalities.

9:17am via Holyrood Park Blog

10. Posted SL Flickr Pic of the Day.

1:09am via Second Life Inworld Feed

35. **November 6th**

1. Posted SL Flickr Pic of the Day.

1:54am via Second Life Inworld Feed

36. **November 5th**

1. RT @divacanto: Hypergrid paper featured in IEEE Computing Now. Spotlight on #OpenSim and free access for 1 month: http://t.co/cB301K6W [batate]

5:16pm via Twitter @batate

37. **November 4th**

1. Posted Comments on: Ethnography.

3:24pm via Austin EDC11 Comments

2. Posted Comments on: Mini Digital Ethnographic Study: Diaspora.

10:48am via Austin EDC11 Comments

3. Posted Personal Profiles.

10:44am via Holyrood Park Blog

4. #mscel #edc11Eben Moglen's "Freedom in The Cloud' presentation at NYU Feb 5 2010. Thx for pointer from Daniel Griffin. http://t.co/xMjWQd8p [batate]

10:41am via Twitter @batate

5. Posted Austin Tate started the forum topic Ethics and Wordle Manipulation in the group E-learning and Digital Cultures 2011.

9:57am via Holyrood Park Hub Activity

6. Posted Comments on: GA-MMA Virtual Ethnography.

🔸 9:52am via Austin EDC11 Comments

7. Posted Comments on: GA-MMA Virtual Ethnography.

🔸 9:45am via Austin EDC11 Comments

38. **November 3rd**

1. Posted SL Flickr Pic of the Day.

🔸 10:16pm via Second Life Inworld Feed

2. RT @supersonick: Fox News - Breedlove going for 800 mph - Bloodhound going for 1200 mph! Great reporting! http://t.co/UEfwDDOY [batate]

🔹 8:41pm via Twitter @batate

3.   The EDC11 Ethnographic study was completed at the end of the weekend, and provided to allow comments by others on 31st October. It was very interesting to see the other studies as they slowly became available… and I commented on those where I had some...

Published Lifestream Week 7.

🔹 7:56pm via Austin EDC11 Blog

4. Posted Comments on: Mini Ethnography Assignment.

🔸 7:37pm via Austin EDC11 Comments

5. Posted Typographical Visual Neo-Grammar.

🔸 7:16pm via Holyrood Park Blog

6.   I have been cooking up another project…. the appeal of "Other Worlds" and projecting identities into them (see Gee, 2003). I am initially building some images related to this on Wall Wisher…
http://www.wallwisher.com/wall/another-planet

Published Another Planet.

🔹 2:37pm via Austin EDC11 Blog

7. Posted SL Flickr Pic of the Day.

🔸 12:14am via Second Life Inworld Feed

39. **November 2nd**

1. RT @mashable: Internet Explorer's Share of Web Traffic Drops Below 50% - http://t.co/Fl0Qt23k [batate]

🔹 7:34pm via Twitter @batate

2. Posted Ai Austin says....

   5:29pm via WallWisher - Another Planet

40. **November 1st**

1. Posted Comments on: GA-MMA Virtual Ethnography.

   10:27pm via Austin EDC11 Comments

2. Posted Ai Austin says....

   8:49pm via EDC11 Post Human

3. Posted SL Flickr Pic of the Day.

   6:59pm via Second Life Inworld Feed

4. Posted Comments on: GA-MMA Virtual Ethnography.

   11:13am via Austin EDC11 Comments

41. **October 31st**

1. Posted Comments on: GA-MMA Virtual Ethnography.

   10:31pm via Austin EDC11 Comments

2. Posted SL Flickr Pic of the Day.

   8:24pm via Second Life Inworld Feed

3. Posted Austin Tate started the forum topic Kozinets insights in the group E-learning and Digital Cultures 2011.

   3:16pm via Holyrood Park Hub Activity

4. Posted Comments on:.

   12:27pm via Austin EDC11 Comments

5.   My ethnographic study was of the GA-MMA group… the Gerry Anderson Model Makers' Alliance. The study is at: http://atate.org/mscel/ethno/ Please leave any comments here.

   Published GA-MMA Virtual Ethnography.

   12:25pm via Austin EDC11 Blog

6. Posted Comments on: Mumsnet ethnography.

   12:22pm via Austin EDC11 Comments

7. #ededc MSc in e-Learning Digital Cultures Virtual Ethnography Study of GA-MMA - Gerry Anderson Model Makers' Alliance - http://t.co/EcK3BNtZ [batate]

   11:47am via Twitter @batate

8. Posted Comments on:.

   11:44am via Austin EDC11 Comments

42. **October 30th**

1. #mscel #ededc #idel11 RSA Animate - Changing Education Paradigms http://t.co/qQcPaMO3 [batate]

   10:53pm via Twitter @batate

2. #mscel #ededc #idel11 It's Halloween... Bat, Be and Zombies http://t.co/LJtf8Xmr [batate]

   10:40pm via Twitter @batate

3. It's Halloween from bat, from AT, and this time its not Ai but from Be… and what's that about Z? See the Holyrood Park blog entry.

   Published B(at), Be, … Z….

   10:36pm via Austin EDC11 Blog

4. Posted Moodle/SLoodle Experiments Issue 10 - Cron and the Zombies.

   5:35pm via Holyrood Park Blog

43. **October 28th**

1. RT @sbayne: International Journal of Internet Research Ethics - research ethics in online communities http://t.co/1hkomr6R #ededc [batate]

   8:04pm via Twitter @batate

2. @sbayne @audreywatters @hackeducation Re Google+ PLEASE read the terms and conditions before accepting them for mobile device use. Take Care [batate]

   12:02pm via Twitter @batate

3. There was an excuse provided by the subject of study on IDEL11 in the last week to look at a "Personal Learning Environment (PLE)", e-Portfolios like "PebblePad" and VLEs like WebCT/Blackboard and Moodle. This was actually quite timely as I was ...

   Published Lifestream Week 6.

   11:58am via Austin EDC11 Blog

4. #openvce #mscel #idel11 #moodle Test of My Moodle iPhone/iPod.iPad app http://t.co/9ekSVfQw [batate]

   📧 10:14am via Twitter @batate

5. Posted Moodle/SLoodle Experiments - Issue 9 - Mobile Apps.

   🔶 10:11am via Holyrood Park Blog

6. #openvce #mscel #idel11 #sloodle Tests are continuing in #secondlife on in-world items from the SLoodle 2.0.10alpha kit http://t.co/QHm21DFM [batate]

   📧 9:34am via Twitter @batate

7. Posted Moodle/SLoodle Experiments - Issue 8.

   🔶 9:30am via Holyrood Park Blog

44. October 27th

1. Posted Austin Tate started the forum topic Reply To All With Quoted Text in the group E-learning and Digital Cultures 2011.

   🔶 3:09pm via Holyrood Park Hub Activity

2. Posted John McCarthy - Pioneer of AI.

   🔶 11:54am via Holyrood Park Blog

45. October 26th

1. RT @GridJumper: Is Virtual the New Reality? http://t.co/T4dSLXVX via @popmatters [batate]

   📧 6:39pm via Twitter @batate

2. RT @slhamlet: EPIC SECOND LIFE NEWS: Game god & Sims creator Will Wright joins Linden Lab's Board of Directors: http://t.co/iJHTnpbB #SL [batate]

   📧 6:36pm via Twitter @batate

3. RT @vero_jones: This. RT @OpWallStreet: First they ignore you, then they laugh at you, then they fight you, then you win ~Gandhi #Occupy ... [batate]

   📧 6:23pm via Twitter @batate

4. Posted Junior Hairdresser - Final Assessment.

   🔶 3:46pm via Holyrood Park Blog

5. #mscel #uloe11 Junior Hairdressing again... live model - Thanks Emma - http://t.co/wLjG9YyU [batate]

   📧 2:58pm via Twitter @batate

6. Posted Junior Hairdresser - Live Model.

   2:47pm via Holyrood Park Blog

46. **October 25th**

1. #mscel #openvce John McCarthy's short scifi story -The Robot and the Baby
   http://t.co/YFXuSK06 [batate]

   9:23pm via Twitter @batate

2. #mscel #uloe11 Junior Hairdresser - Passing on the Skill - http://t.co/1Iro7dS5
   [batate]

   7:58pm via Twitter @batate

3. Posted Austin Tate posted on the forum topic What about the virtual choir for my
   virtual ethnography? in the group E-learning and Digital Cultures 2011.

   6:40pm via Holyrood Park Hub Activity

4. RT @munigov20: Twitter now has 200 million users. Check out cool infographic and
   10 other stats. http://t.co/5c9pxAFg [batate]

   5:31pm via Twitter @batate

5. RT @divacanto: OpenSim in MSNBC. Go Intel! http://t.co/m4exzaRH [batate]

   5:22pm via Twitter @batate

6. Posted Junior Hairdresser - Passing on the Skill.

   4:11pm via Holyrood Park Blog

47. **October 24th**

1. #mscel #openvce I am very sorry to let you know that John McCarthy, pioneer of AI,
   has died. It was wonderful to have worked with him. [batate]

   9:22pm via Twitter @batate

2. RT @SLOODLE_News: @aiaiaustin Has Sloodle 2.0 working on his sim - Blog Post
   here: http://t.co/8MUo0vPY [batate]

   6:54pm via Twitter @batate

3. #opensim #openvue #openvce Openvue grid now on 0.7.3 dev 23-Oct-2011 r/17006
   and OSGrid regions on osgrid.opensim-10232011.v0.7.3.b868328 [aiaiaustin]

   3:40pm via Twitter @aiaiaustin

4. The automated recloning worked just as planned… and after a server
   upgrade to OpenSim 0.7.2 Dev Master r/17006 the two autoreplacing
   clones I had set up on the Avatar Identity region reappeared …

Published Ai, Ai, Ai ….

📄 3:37pm via Austin EDC11 Blog

5.   Ai, Be, Clones … Zap. I have been putting off upgrades to the Openvue region that hoold the AI – Avatar Identity digital artifact… because I have gown quite fond of all those clones and the amusing and strange positions they have adopted as object...

Published A, B, C … Z.

📄 2:58pm via Austin EDC11 Blog

6. #sloodle #mscel #idel11 SLoodle 2.0.10 alpha facility now working with Moodle 2.1.2 in OpenVCE I-Room in Second Life http://t.co/oNwjHnvH [batate]

   📧 1:58pm via Twitter @batate

7. Posted Moodle/SLoodle Experiments - Issue 7.

   📶 1:43pm via Holyrood Park Blog

8. Posted Austin Tate posted on the forum topic WordPress archives in a useful form in the group E-learning and Digital Cultures 2011.

   📶 9:12am via Holyrood Park Hub Activity

9. Posted Austin Tate started the forum topic WordPress archives in a useful form in the group E-learning and Digital Cultures 2011.

   📶 8:20am via Holyrood Park Hub Activity

48. **October 23rd**

1. RT @mafrado: "@KateMfD: RT @pgsimoes At Last – Recognition for Blog-based Portfolios http://t.co/kfrAxwXs <case against walled garden ... [batate]

   📧 7:40pm via Twitter @batate

2. Posted Moodle/SLoodle Experiments - Issue 6.

   📶 9:39am via Holyrood Park Blog

49. **October 22nd**

1. #sloodle If anyone on the SLoodle group has http://t.co/cfl3Ux1D download link and SJSI SLIS Wiki write access, can you download the SL loc? [batate]

   📧 9:06pm via Twitter @batate

2. Posted Seems rather...empty..

   📶 8:51pm via OpenVCE.net Blog

3. Posted Moodle/SLoodle Experiments - Issue 5.

   4:25pm via Holyrood Park Blog

4. Posted A Brief History of Virtual Collaboration.

   2:18pm via Holyrood Park Blog

5. #mscel #idel11 Early experience on the on-line Stanford Ai Class
   http://t.co/KkEb7jCs [batate]

   11:23am via Twitter @batate

6. Posted Stanford AI Class - Largest Ever Distance Education Course.

   11:18am via Holyrood Park Blog

7. Posted Proprietary or Open Products for Personal Learning Spaces?.

   10:38am via Holyrood Park Blog

8. Posted Austin's Personal Learning Space.

   10:08am via Holyrood Park Blog

50. ## October 21st

1. #openvce #mscel Nice 1999 MITRE paper on Collaborative Virtual Workspace IMPs
   (Intelligent Multimodal Participants) at http://t.co/htc8R648 [batate]

   8:35pm via Twitter @batate

2. Posted MOSES Office Hours.

   7:02pm via Holyrood Park Blog

3. Posted Personal Work Areas and Mashup Spaces.

   5:27pm via Holyrood Park Blog

4. Posted Exploring the PebblePad ePortfolio.

   2:05pm via Holyrood Park Blog

5. Posted Why Large Shared Spaces are Important for Collaboration.

   1:01pm via Holyrood Park Blog

6. My lifestream shows continued commenting on Digital Artifact entries
   for classmates… and I produced a few more images of my own artifact.
   There were some very amusing visual effects when I entered the
   OpenSim region on which the artifact is based and ...

   Published Lifestream Week 5.

11:08am via Austin EDC11 Blog

7. #mscel #ededc #uloe11 Junior Hairdresser - Homework - including tangles - http://t.co/UciVlTSt [batate]

   10:55am via Twitter @batate

8. After some discussion with the group and my tutor, Sian, I have chosen to do my ethnographic study on the Gerry Anderson Model Makers' Alliance (GA-MMA). I did some preparatory work, got some facts and figures together, etc. I started the report itsel...

   Published Ethnographic Studies on GA-MMA.

   10:17am via Austin EDC11 Blog

51. October 20th

1. Posted On the Treasure Hunt... Roots of Life... Take 2.

   7:06pm via Holyrood Park Blog

2. Posted Junior Hairdresser - Homework 1.

   6:34pm via Holyrood Park Blog

3. Posted Austin Tate posted on the forum topic does this sound like a good idea? in the group E-learning and Digital Cultures 2011.

   4:16pm via Holyrood Park Hub Activity

4. Posted Second Life - Holyrood Park Cloud Space - Discussion.

   12:03pm via Holyrood Park Blog

5. #mscel #uloe11 Now I am a hairdresser too http://t.co/sYGaYUrL [batate]

   10:34am via Twitter @batate

6. Posted Comments on: Visual artifact.

   10:11am via Austin EDC11 Comments

7. Posted Comments on: Finding a community.

   9:35am via Austin EDC11 Comments

8. Posted Comments on: AI - Avatar Indentity - Machinima.

   9:20am via Austin EDC11 Comments

52. **October 19th**

1. RT @divacanto: IEEE Internet Computing issue dedicated to VW architectures: http://t.co/YAz5frm9 Includes article about Hypergrid #OpenSim [batate]

   📧 8:04pm via Twitter @batate

2. Posted Austin, Ai and the Personal Satellite Asssistant.

   📶 7:30pm via Holyrood Park Blog

3. Posted Junior Hairdressor - Lesson 1.

   📶 2:42pm via Holyrood Park Blog

4. #mscel Gamification Hazards http://t.co/vLR2VQ8n [batate]

   📧 2:19pm via Twitter @batate

53. **October 18th**

1. Posted On the Treasure Hunt... Roots of Life....

   📶 9:46am via Holyrood Park Blog

2. Posted Austin Tate posted on the forum topic Virtual Ethnography â   Choosing a Community in the group E-learning and Digital Cultures 2011.

   📶 8:38am via Holyrood Park Hub Activity

3. Posted Austin Tate posted on the forum topic Ethics of being a "Secret Shopper" in the group E-learning and Digital Cultures 2011.

   📶 8:32am via Holyrood Park Hub Activity

4. RT @RichardNobleSSC: Big welcome to Kiwi Jet Black team Now 6 land speed record challengers with one more to announce ! Best LSR chall ... [batate]

   📧 7:38am via Twitter @batate

5. #ededc #idel11 Second Life Geographic on YouTube 1:52 http://t.co/EqVPIXqO [batate]

   📧 7:38am via Twitter @batate

54. **October 17th**

1. RT @slhamlet: Big news that could change SL's future development: Kirsten's Viewer becomes crowdfunded project: http://t.co/v71kL3hj #SL [batate]

   📧 11:10pm via Twitter @batate

2. Posted Second Life Building Tutorial.

6:43pm via Holyrood Park Blog

3. Posted Avatar Indentity - me, us or them?.

4:06pm via Holyrood Park Blog

4. An ususual vierw from under the water looking to all the clones and avatars above the water's surface. Following a rescue trip to bring out stranded avatars (me, he, she, us, them) who had got knocked into the water…

Published AI – Avatar Identity – Beneath.

3:57pm via Austin EDC11 Blog

5. Posted Austin Tate posted on the forum topic Ethics of being a "Secret Shopper" in the group E-learning and Digital Cultures 2011.

3:25pm via Holyrood Park Hub Activity

6. Posted Austin Tate started the forum topic Ethnographers as "Lurkers" and worse - "Outsiders" in the group E-learning and Digital Cultures 2011.

2:25pm via Holyrood Park Hub Activity

7. Posted Comments on: AI - Avatar Identity - Digital Artifact.

1:56pm via Austin EDC11 Comments

8. Posted Austin Tate started the forum topic Ethics of being a "Secret Shopper" in the group E-learning and Digital Cultures 2011.

1:12pm via Holyrood Park Hub Activity

9. YouTube Video at http://www.youtube.com/watch?v=5Sa8Fdc5U-0
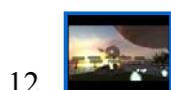
Published AI – Avatar Indentity – Machinima.

12:41pm via Austin EDC11 Blog

10. Posted Comments on: AI - Avatar Identity - Digital Artifact.

12:29pm via Austin EDC11 Comments

11. #ededc #mscel #idel11 AI Avatar Identity Digital Artifact machinima now available on YouTube and in http://t.co/fG87q9o9 [batate]

12:22pm via Twitter @batate

12.

Shared Avatar Identity.

12:14pm via YouTube aiaiaustin

13. Posted [Austin Tate started the forum topic Virtual Ethnography â   Choosing a Community in the group E-learning and Digital Cultures 2011](#).

    8:43am via [Holyrood Park Hub Activity](#)

14. Posted [Distance Education Stanford AI Class Underway](#).

    8:23am via [Holyrood Park Blog](#)

55. **October 16th**

1. RT [@embee](#): There is only one Cloud Icon in the Entire Universe [http://t.co/EZmJc7dm](#) [[batate](#)]

   9:11pm via [Twitter @batate](#)

2. Posted [Austin Tate posted an update in the group E-learning and Digital Cultures 2011: I do not seem to be able to create a forum topic to discuss Virtual [...]](#).

   2:20pm via [Holyrood Park Hub Activity](#)

3. "Digital Artifact – AI – Avatar Identity" The week's lifestream entries reflected the work that went into the production of the digital artifact for the Digital Cultures course at http://atate.org/ai/ai/ and related experimentation with non-pl...

   Published [Lifestream Week 4](#).

   1:55pm via [Austin EDC11 Blog](#)

4. Posted [Comments on: Lo and behold ....](#).

   1:44pm via [Austin EDC11 Comments](#)

5. Disney blog about Avatar theme park area at Disneyworld starting construction in 2013 [http://t.co/69vZ0uz9](#) [[batate](#)]

   9:45am via [Twitter @batate](#)

56. **October 15th**

1. RT [@vrdeity](#): This is a brand-new, all-electric DeLorean [http://t.co/oWtHhf1l](#) [[batate](#)]

   10:19pm via [Twitter @batate](#)

57. **October 14th**

1. Posted [Comments on: AI - Avatar Identity - Digital Artifact](#).

   9:55pm via [Austin EDC11 Comments](#)

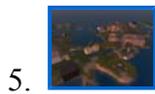2. [#openvce](#) [#mscdel](#) Pearson and Google Jump Into Learning Management With a New, Free System [http://t.co/hvFd2o3U](#) [[batate](#)]

　　9:16pm via Twitter @batate

3. RT @reneseifert: "Google+ total failure", says senior engineer with Google. #leaked
   http://t.co/vwfGyQrq [batate]

　　1:21pm via Twitter @batate

4. #ededc UoE School of Informatics has an ethics code and procedure. I am school
   ethics representative. http://t.co/XLaTWGxv [batate]

　　1:18pm via Twitter @batate

5. Posted University of Edinburgh Informatics Research Ethics.

　　12:40pm via Delicious Bookmarks aiaustin

6. Posted Austin Tate posted an update in the group E-learning and Digital Cultures
   2011: Just joining the group for the week 5-7 discussions on virtual ethnographics...
   whatever that turns [...].

　　12:08pm via Holyrood Park Hub Activity

7. Posted Austin Tate joined the group E-learning and Digital Cultures 2011.

　　12:06pm via Holyrood Park Hub Activity

8. #mscel #mscidel #openvce Taking access to a virtual worlds meetings seriously with
   alternate access methods. E.g. http://t.co/kkvZ8Tjo [batate]

　　10:48am via Twitter @batate

9. Posted Comments on: Uncanny pedagogy: Fear or fascination in digital learning
   environments.

　　9:31am via Austin EDC11 Comments

10. Posted Comments on: Visual Artefact 1.0.

　　9:29am via Austin EDC11 Comments

11. Posted Comments on: AI - Avatar Identity - Digital Artifact.

　　8:41am via Austin EDC11 Comments

12. Posted Comments on: Week 4 Artifact: Worlds Divided.

　　8:11am via Austin EDC11 Comments

13. Posted Comments on: AI - Avatar Identity - Digital Artifact.

　　7:38am via Austin EDC11 Comments

14. Posted Comments on: AI - Avatar Identity - Digital Artifact.

　　7:34am via Austin EDC11 Comments

58. ## October 13th

1. RT @_djcr: Ian Ritchie on TED - http://t.co/JAdmjAWA [batate]

   📧 8:54pm via Twitter @batate

2. #mscel iPad iCloud Notes DO show when you enable "All Notes". I was just seeing original PC Sync note subset which were originally on device [batate]

   📧 8:47pm via Twitter @batate

3. #mscel iPad iOS5 users... anyone worked out how to store notes in the iCloud? I assumed in Mail -> Notes folder when on but can see no sync [batate]

   📧 3:19pm via Twitter @batate

4. Posted Done, but with errors on page!.

   📶 10:58am via Holyrood Park Blog

5. #mscel #idel11 Aldebaran Nao Robot European Tour for educators in town today. Went along to see the robot demo http://t.co/hgqPuCYZ [batate]

   📧 10:19am via Twitter @batate

6.   The Aldebaran Robotics Nao European Tour for educators was in town today, and I went along to see the robot and its software interfaces being demonstrated.

   Published Aldebaran Nau Demo in Edinburgh.

   📄 10:15am via Austin EDC11 Blog

59. ## October 12th

1. #ededc James Cameron on Avatar 2, Avatar 3, Disney Avatar theme park, Signourey Weaver, and non-linear storytelling... http://t.co/yWFJuZ1H [batate]

   📧 7:59pm via Twitter @batate

2. RT @IndigoMertel: The Second Life Builder is out! http://t.co/dGPMSjd1 ► Top stories today via @batate @john_carter @thetorchsl @waldoka ... [batate]

   📧 7:51pm via Twitter @batate

3. Posted Comments on: AI - Avatar Identity - Digital Artifact.

   📶 1:54pm via Austin EDC11 Comments

4. Posted Comments on: Visual artefact.

   📶 1:31pm via Austin EDC11 Comments

5.

   Shared 2011-10-12-SL-IDEL11-Arrival-over-Vue.

   1:20pm via Flickr - aiaustin

6. Posted IDEL11 Tutorial on Warburton 2009.

   1:04pm via Holyrood Park Blog

7. #inf-ed What hash tag do we use for Tweets related to University of Edinburgh School of Informatics? Anyone else active on this tag? [batate]

   10:45am via Twitter @batate

8. #ededc To "e" or to "i" - "artefact" or "artifact" - I go with "i" for UK/US compatibility http://t.co/pJ5TkyIQ [batate]

   8:48am via Twitter @batate

9. Posted Comments on: Visual Artefact 1.0.

   8:43am via Austin EDC11 Comments

60. **October 11th**

1. #openvce #mscel #mscidel #ededc #opensim #secondlife #ai Avatar Identity - a visual exploration and Ai to Be chatbots - http://t.co/fG87q9o9 [batate]

   8:49pm via Twitter @batate

2. Posted DICE Table.

   1:33pm via OpenVCE.net Blog

3. #mscidel Second Life Introductory Tutorial on Holyrood Park on Vue now in progress http://t.co/9dISVsV3 [batate]

   12:16pm via Twitter @batate

4. Posted IDEL11 Second Life Introductory Tutorial.

   12:13pm via Holyrood Park Blog

5.   I am continuing to explore ideas in using my "Life Wall" for professional and academic purposes, such as presentation of a scientist's thematic contributions and achievements. I have been testing out ways to describe professional life events as   ...

   Published Life Wall Pro – Places as an Anchor for Life Events.

   11:20am via Austin EDC11 Blog

6. #mscidel Explored EduNation regions in Second Life for MSc in e-Learning. see blog post at http://t.co/t0UBFEhU [batate]

   📧 10:15am via Twitter @batate

7. Posted Exploration of EduNation Region in Second Life.

   📶 10:06am via Holyrood Park Blog

8.

   Shared 2011-10-10-SL-EduNation.

   📷 9:48am via Flickr - aiaustin

9. This is a mixed use and mixed institution educational area, with a number of plots used by a range of Universities, coverages and academic groups. There are a number of "classrooms in the sky" on various levels. http://maps.secondlife.com/secondlife...

   Published Exploring the EduNation Regions in Second Life.

   📄 9:25am via Austin EDC11 Blog

61. October 10th

1. #openvce #mscel Moodle 2.1.2 now running on a virtual*.aiai.ed.ac.uk server to prepare for tests of SLoodle in Second Life and OpenSim [batate]

   📧 8:40pm via Twitter @batate

2. Posted Comments on:.

   📶 4:06pm via Austin EDC11 Comments

3. Ai & Be – Avatar Internet Chat Design rationale, background, exstended artifact and live artifact visiting details: http://atate.org/ai/ai/

   Published AI – Avatar Identity – a Visual Exploration.

   📄 3:57pm via Austin EDC11 Blog

4. #openvce #mscel #mscidel Completed first module /quizzes of AI Class at Stanford largest ever distance learning class http://t.co/QYJzBQ9k [batate]

   📧 3:37pm via Twitter @batate

5. Explorations of avatar identity for the Digital Cultures Digital Artifact…

   Published Multiple personalities and representations – strange.

   📄 3:33pm via Austin EDC11 Blog

6. Posted Avatar Id.

3:30pm via Holyrood Park Blog

7. #mscidel Avatar Identity Crisis - http://t.co/UoBtZ77P [batate]

3:18pm via Twitter @batate

8. #mscidel Exploring EduNation's regions in Second Life as part of the IDEL11 virtual worlds learning task [batate]

2:56pm via Twitter @batate

9. Posted Moodle/SLoodle Experiments - Issue 4.

9:32am via Holyrood Park Blog

62. **October 9th**

1. Posted Avatar to Avatar Chat.

7:45pm via Holyrood Park Blog

2. My two avatar MyCyberTwin OpenSim chatting away together in OpenSim. Part of an exercise for the Digital Cultures EDC11 Digital Artifact exercise: http://atate.org/ai/ai/res/2011-10-09-chat-log-ai-and-be.txt At least they don't bicker like some recent...

Published Avatar to Avatar Chatbots.

7:42pm via Austin EDC11 Blog

3. @aiclass At least they don't bicker :-) http://t.co/S80MO5oW [batate]

7:36pm via Twitter @batate

4. @aiclass My MyCyberTwin OpenSim avatars chatting away together. Part of an exercise for UoEdinburgh Digital Cultures http://t.co/H1J9FCBN [batate]

7:35pm via Twitter @batate

5. @divacanto no no change to server I am aware of... will try to check more tomorrow. Thanks. [batate]

7:20pm via Twitter @batate

6. @divacanto I am getting error 500 on wifi when authorizing a pending a/c Diva... could old 0.7.1.1 wifi I am using be incompatible? [batate]

5:15pm via Twitter @batate

7. #ededc #mscel #mscidel My two avatars chatting away together.... part of a visual artifact for Digital Cultures course http://t.co/H1J9FCBN [batate]

4:42pm via Twitter @batate

63. **October 8th**

   1. RT @justincc: OpenSImulator 0.7.2 released http://t.co/ZbePhiQT Thanks to all the contributors and helpers! #opensim [batate]

      📧 10:51am via Twitter @batate

   2. #mscel #ededc Fast, Far, Forever - http://t.co/MDPdlgM8 [batate]

      📧 10:49am via Twitter @batate

   3. Posted Comments on: Fast, Far, Forever.

      📶 10:40am via Austin EDC11 Comments

   4.   I have always been fascinated by fast cars, advanced planes and
          spacecraft and there is a thread running through my interests which I
          have been able to explore while creating my "Life Wall" – http://atate.org
          – so his blog post fills in some bac...

      Published Fast, Far, Forever.

      📄 10:16am via Austin EDC11 Blog

64. **October 7th**

   1. #ededc #mscel I promised to post details of the Edinburgh Informatics AI in Film DVD Library ... http://t.co/dUpdbXrY [batate]

      📧 9:27pm via Twitter @batate

   2. RT @sbayne: New publication from LSE on using twitter in university research and teaching: http://t.co/9IaBOXJE #digitalhss #mscel [batate]

      📧 8:36pm via Twitter @batate

   3. @sbayne #mscel #mscidel #ededc Twitter for Class Discussions - Unfit for Purpose - http://t.co/TFnWUjHc [batate]

      📧 8:36pm via Twitter @batate

   4. Posted Twitter for Class Discussions - Unfit for Purpose.

      📶 7:57pm via Holyrood Park Blog

   5.   The White Screen of (Slow) Death The week was characterised for me by
          being on travel and working with mobile devices and a slow 3G
          connection. It is a time to remember that not all our students and distance
          learners are on fast broadband networks, and ...

      Published Lifestream Week 3.

      📄 7:16pm via Austin EDC11 Blog

6. @metaself #mscidel Idea of less linear twitter interface good. Maybe tag cloud style? [batate]

   📧 12:09pm via Twitter @batate

7. @RemmdeVroome #mscidel We specifically use SL for collaboration and emergency response ops centres and training exercises [batate]

   📧 10:18am via Twitter @batate

8. #mscidel @cbglasgow OpenSim is just a server end of a virtual world setup like Second Life. It can be used via same viewer as SL [batate]

   📧 10:00am via Twitter @batate

9. #mscidel I think Twitter has its place as a general status overview tool, but not for any kind of structured discussion in a group [batate]

   📧 9:59am via Twitter @batate

10. #mscidel Twitter shortened URLs also I feel reduce the context and act as a semantic barrier to sharing information [batate]

    📧 9:58am via Twitter @batate

11. @RemmdeVroome #mscidel I am a pretty heavy user of SAL and OpenSim and find it very useful indeed. E.g. http://t.co/gAv6wWfp [batate]

    📧 9:56am via Twitter @batate

12. #mscidel #mscel My view is that Twitter is unsuitable for purpose for this kind of threaded discussion. Will blog it. But useful experience [batate]

    📧 8:03am via Twitter @batate

65. **October 6th**

1. #openvce #mscel @aiclass distance learning at Stanford - pre-course video http://t.co/stZEnQ4n [batate]

   📧 9:19pm via Twitter @batate

2. RT @aiclass: A preview of the first video of the first lecture. http://t.co/cYxs1yUn Translated into 36 languages and counting! [batate]

   📧 9:16pm via Twitter @batate

3. @metaself #mscidel I am positive about online learning and environs...but mixed reality is best... and can take us beyond Dreyfus level 3 [batate]

   📧 7:16pm via Twitter @batate

4. @claraoshea #mscidel its important NOT to assume everyone sees all tweets. my interfaces zap out tweets with a gap when there are too many [batate]

5:36pm via Twitter @batate

5. @CMSinclair @stephenbezzina 24/7 working round the globe can be good. but you must establish your own way to contribute and not go 24/7 [batate]

5:34pm via Twitter @batate

6. @claraoshea #mscidel I am finding tracking 4 different MSc hash tags difficult on all tools except desktop tweetdeck. so missed it on travel [batate]

5:33pm via Twitter @batate

7. RT @JoshBaze: Retweet (RT) if you're touching an Apple product. [batate]

5:29pm via Twitter @batate

8. @ is perhaps the iconic symbol of digital culture and computer use. More so even than the ubiquitous "www.". The @ symbol we all use in e-mail came about very early on in the development of computer networks and inter-personal collaboration. In fact...

Published @ – THE symbol of Digital Culture.

3:35pm via Austin EDC11 Blog

9. Experiments with avatar cloning facilities as a basis for non-player characters (NPCs) in the latest development versions of OpenSim… for a possible visual artifact as part of the MSc in e-Learning Digital Cultures Course.

Published Who is Me, My Avatar and His Clone.

3:17pm via Austin EDC11 Blog

66. **October 5th**

1. Posted (Lack) Of Ideas and (Insufficient) Data.

6:56pm via Holyrood Park Blog

2. @CMSinclair #mscidel Always to include people in my builds. The walls are to SHOW things..not to act as a barrier. See http://t.co/gAv6wWfp [batate]

6:43pm via Twitter @batate

3. #ededc #mscidel Me, my avatar and my avatar's clone.. who is me... http://t.co/iIroFP1Z [batate]

6:37pm via Twitter @batate

4. @claraoshea #mscidel But open and imaginative spaces are also great Field trips should certainly not be constrained by real or virtual walls [batate]

5:19pm via Twitter @batate

5. @claraoshea #mscidel I see strong advantages to a "room with wall" area for interaction in virtual words for some types of meeting and event [batate]

   📧 5:06pm via Twitter @batate

6. #openvce Disaster and Emergency Response Delicious Links Stack by johnmccubbin - http://t.co/Xq5ttEzT [batate]

   📧 5:03pm via Twitter @batate

7.   I am travelling this week and in a location with no broadband or desktop computer. When travelling like this, I usually use a mobile device and 3G wireless access and limit myself to basic e-mail and a few low bandwidth browser operations. I make notes ...

   Published Through the Keyhole.

   🖥 9:05am via Austin EDC11 Blog

67. **October 4th**

1. @onikenkon Will the UC OAR fies work if loaded onto 4 standard regions.. not in a mega region setup? [batate]

   📧 4:39pm via Twitter @batate

2. RT @onikenkon: I have posted an updated version of Universal Campus : http://t.co/BPOSNn1p [batate]

   📧 4:35pm via Twitter @batate

3. RT @io9: A Computer Simulation of the Universe's Complete 14-Billion-Year Evolution http://t.co/U7Zj0Tnf [batate]

   📧 4:07pm via Twitter @batate

68. **October 3rd**

1. Posted Youtube - Gran Turismo 5 Trailer.

   ◼ 8:20pm via Delicious Bookmarks aiaustin

2. Posted YouTube - Pandora Discovered.

   ◼ 8:07pm via Delicious Bookmarks aiaustin

3. Posted YouTube - Watch The World.

   ◼ 8:07pm via Delicious Bookmarks aiaustin

4. Posted OpenVCE | ...Open Virtual Collaboration Environment.

   ◼ 7:53pm via Delicious Bookmarks aiaustin

5. @Jackie8008 So a very big welcome to Twiitter Jackie. [batate]

   6:16pm via Twitter @batate

6. #mscidel I think the emphaais on embodiment when online misses many of the points about its usefulness and an augmentation to ourselves [batate]

   6:13pm via Twitter @batate

7. #mscidel I am not keen on the overrstated assumption based assertions and then stand up the coconuts and fire at them approach of Dreyfus [batate]

   6:10pm via Twitter @batate

8. RT @neillyneil: Why we're not building the government platform in WordPress or Drupal: http://t.co/hfi4SfCf by @jystewart [batate]

   5:05pm via Twitter @batate

69. October 2nd

1. #openvce #ededc #mscidel #mscel Simpler interface to YouTube better suited to mobile, VW Media on a Prim, etc... http://t.co/Uk6z17i4 [batate]

   8:43am via Twitter @batate

2. RT @onikenkon: check out this cool youtube interface, it works really good on Media on a Prim in the Second Life viewers and TPV's : htt ... [batate]

   8:37am via Twitter @batate

70. October 1st

1. @BBCBlueRoom #ededc #mscel BBC Blue Room could be an interesting follow for Digital Culture MSc in e-Learning course members at UoEdinburgh [batate]

   8:58am via Twitter @batate

2. #ededc I found a login to course personal blogs via a link at bottom of right column on http://t.co/rIAu76BW [batate]

   8:47am via Twitter @batate

3. #ededc Any other course members having problems finding a login for their EDC11 Digital Culturesblog? I see no login even when on EASE [batate]

   8:05am via Twitter @batate

71. September 30th

1. Posted Comments on: Getting started with Lifestream.

   8:48pm via Austin EDC11 Comments

2. Posted Comments on: Life Wall.

   6:27pm via Austin EDC11 Comments

3. #ededc #mscel From Stephen on #msculoe Brain continues learning while asleep
   http://t.co/phxUHuhN [batate]

   9:51am via Twitter @batate

4. #ededc11 Data and Sigmund Freud - the best bit is "Computer - End Program" - but
   what if "Computer Says No!" - http://t.co/t8E8hMFg [batate]

   9:14am via Twitter @batate

72. September 29th

1. #ededc well no one seemed to like GT5 clip.. but that and my others (Avatar, Ghost in
   the Shell City, Vincent) are at http://t.co/GMfQPWQf [batate]

   8:13pm via Twitter @batate

2. @sbayne #ededc I assume you meant 8pm BST? [batate]

   5:14pm via Twitter @batate

3.   I am finding the summary of logos postings, comments and image
         uploads that I engage in across a typical work week an interesting
         observational sport. I did a bit of analysis of the keywords and phrases in
         my postings across edc11.education (for EDEDC...

   Published Lifestream Week 2.

   3:26pm via Austin EDC11 Blog

4. @jar I tried Twitteriffic already. Its the column layout of Tweetdeck and ability to see
   #tag that was good [batate]

   1:28pm via Twitter @batate

5. Posted 2011-09-29-DICE-I-Room-Basics-with-Screens.

   12:40pm via OpenVCE.net Blog

6. Posted DICE I-Room Design and Rationale.

   12:22pm via OpenVCE.net Blog

7. Posted 2011-09-29-DICE-I-Room-Basics.

   12:09pm via OpenVCE.net Blog

8. Posted DICE I-Room.

   11:49am via OpenVCE.net Blog

73. **September 28th**

1. @tukinc #ededc I agree, I was surprised it was just a simple landscape. We saw ths agrs ago on evans sutherland sims. Where are the people? [batate]

   9:19pm via Twitter @batate

2. Posted Comments on: Recollections of the first few years of the net.

   7:23pm via Austin EDC11 Comments

3. Posted Comments on: Recollections of the first few years of the net.

   7:15pm via Austin EDC11 Comments

4. Posted Comments on: Other Worlds in Film - Avatar and Pandora.

   6:45pm via Austin EDC11 Comments

5. #ededc "Hierarchical Violence" - great phrase in Bayne et al's critique of "Digital Native" bandwagon. Ah... she is my tutor :-) [batate]

   11:38am via Twitter @batate

6. #mscidel I am feeling lonely on this hash tag. Any class mates out watching? [batate]

   11:02am via Twitter @batate

7. #edc11 I like Tweetdeck on desktop and way you can use columns of #tags. Why did they drop the iPad version? iPhone one is rubbish [batate]

   9:34am via Twitter @batate

8. Posted At Week 2 - Life Wall Dominates Word Count in my Blogs.

   9:26am via Holyrood Park Blog

9. While reading Bell (2001) I was reminded of the time in the late 1960s and early 1970s when cyberculture was beginning.. and how it grew quickly it began after basic computer access and communication became possible. We are social beings. Let me rec...

   Published Recollections of the first few years of the net.

   8:33am via Austin EDC11 Blog

10. #ededc Film Fest - yucky or desensitizing - discuss [batate]

   7:57am via Twitter @batate

11. #mscel #ededc #openvce Hamming Seminar Slides in PPT and PDF at http://t.co/2VjAnG8x [batate]

   7:54am via Twitter @batate

12. #mscel #ededc #openvce I will be speaking at the Edinburgh Hamming Seminar today on "Putting Plans to Use" - http://t.co/R3vxpIKA [batate]

    7:46am via Twitter @batate

74. **September 27th**

1. Posted Comments on: Lifestream 1.

    10:53am via Austin EDC11 Comments

2. @alunpreece Coffee is good to prevent depression in women according to radio this morning [batate]

    10:32am via Twitter @batate

3. #ededc Other Worlds in Serious Games - an excuse to put in a picture of our MR2s - http://t.co/8BN4CDsP [batate]

    10:31am via Twitter @batate

4. Simulations of real or imagined worlds have been used for many years to assist in training. One of my favourite simulated games is the PlayStation Gran Turismo series… our long loved Toyota MR2 now no longer with us is still available to me to take...

    Published Other Worlds in Serious Games.

    10:27am via Austin EDC11 Blog

5.

    Shared 2010-04-22-Ai-tswayon.

    10:04am via Flickr - aiaustin

6. #ededc Other Worlds in Prose - Larry Niven's Ringworld - an "Other World" realised in detail in the hard sci-fi genre - http://t.co/pCJc1Op9 [batate]

    10:01am via Twitter @batate

7. The detailed realisation of Pandora, its geography, flora and fauna by james Cameron and his creative team for the film "Avatar" is a good example of the detailed imagination and background hard science that goes into the creation of an imaginary   ...

    Published Other Worlds in Film – Avatar and Pandora.

    9:56am via Austin EDC11 Blog

8. #ededc Other Worlds in Film - Avatar - Introduction to Pandora and its Flora and Fauna - Youtube Clip - http://t.co/v4IVrfkk [batate]

9:43am via Twitter @batate

9. #ededc Na'vi teacher Ai'tswayon and his Ikran Ai'tsyal (Na'vi for Ai Fly and Ai Wing) over Pandora - http://t.co/KMaSmsth [batate]

9:40am via Twitter @batate

10. #ededc Other Worlds - many of the videos show dreamy and fantastically imagined landscapes which we can float over - http://t.co/EqBMwOoY [batate]

9:38am via Twitter @batate

11. #ededc I need better suport for Twitter search push on my iPad - but I cannot find Twitterdeck for iPad in the App Store. Is it deleted? [batate]

9:14am via Twitter @batate

12. #ededc Other Worlds Week 2 Suggestion - they keep coming to me... Ghost in the Shell - HK&Festival - Fantastic Music - http://t.co/OFjkV3ro [batate]

8:57am via Twitter @batate

13. #ededc Other Worlds Week 2 Suggestion - Watch the World - Bring Vincent Van Gogh's Starry Night to life - http://t.co/eUGUA3iM [batate]

8:30am via Twitter @batate

14. #ededc That's right - typical thing people interacting with a chat bot get onto and why they also get argumentative and bicker. [batate]

8:24am via Twitter @batate

15. Posted Comments on: Life Wall Pro - and Refinements - and the Baby Pictures.

8:15am via Austin EDC11 Comments

16. #ededc Other Worlds Week 2 Suggestion - Avatar - First Sight of the Floating Mountains [batate]

8:05am via Twitter @batate

75. **September 26th**

1. #ededc Once heard after dinner speech based on Matrix themes and we all got a choice of M&Ms in guess what colours... [batate]

8:57pm via Twitter @batate

2. #ededc Always go for the red pill... though I wish it had been blue as that is my favourite colour! [batate]

8:57pm via Twitter @batate

3. #ededc Hey Dave... is it the voice of HAL that makes you empathise with it as its about to be turned off... then again it tried to kill him! [batate]

   🐦 8:47pm via Twitter @batate

4. @jar @tukinc #ededc Did you see the news story last week about two chatbots talking together and the discussion quickly got onto God [batate]

   🐦 8:45pm via Twitter @batate

5. RT @Aurora_Alerts: 24 minutes the Aurora should be at 'STORM' LEVEL! It's On!! 8.33 Kp http://t.co/90RVDrfw [batate]

   🐦 8:09pm via Twitter @batate

6. #ededc Missed out on wearing my Edinburgh PhD gown in 1975 at the graduation ceremony as I was abroad presenting a paper [batate]

   🐦 6:16pm via Twitter @batate

7. #ededc In academic processsion for installation of Princess Anne as Chancellor of University of Edinburgh. Got to wear my Edinburgh PhD robe [batate]

   🐦 6:14pm via Twitter @batate

76. **September 25th**

1. #opensim #openvce Excellent post about new mesh clothes in SL - explains many of visual artifacts we see - http://t.co/q8RwAtXY [batate]

   🐦 8:05pm via Twitter @batate

2. @vrdeity @justincc ah got it.. nice.. so you opened a web page with voice active in it? What URL/service did you use? Adobe Connect? [batate]

   🐦 4:41pm via Twitter @batate

3. #ededc #mscidel Take a look at my "Life Wall" which I have been developing as an area for tags and clippings.. see http://t.co/qHK5bNkL [batate]

   🐦 12:14pm via Twitter @batate

77. **September 24th**

1. Posted DICE - Functionality vs. Platform Features Comparison Table.

   📶 10:30am via OpenVCE.net Blog

78. **September 23rd**

1. @justincc @vrdeity like folks use alongside Unity3D I think... not in Opensim, but alongside it in a browser. Correct Doug? [batate]

   🐦 6:39pm via Twitter @batate

2. @jar #ededc This podcast may offer some views on how AI and robots are portrayed in film... and my own viewpoint... http://t.co/A2yf2rFY [batate]

   📧 4:33pm via Twitter @batate

3. @sbayne #openvce Virtual university collaborative event in Second Life - 'building the university from the ground up'. http://t.co/9P0VIfOL [batate]

   📧 4:27pm via Twitter @batate

4.   My Lifestream was set up on Monday 19th September 2011, and allowed to import activity in a number of feeds backdated to 1st September, so there were quite a few initial records. I blog and tweet as myself and as my virtual words avatar "Ai Austin",...

   Published Lifestream Week 1.

   🖥 9:05am via Austin EDC11 Blog

79. September 22nd

1. @Nexii #opensim #openvue #openvce #sloodle NexiiText blackboard in use on openvue http://t.co/akhj79dp [batate]

   📧 9:10pm via Twitter @batate

2. Posted Moodle/SLoodle Experiments - Issue 3.

   📶 9:06pm via Holyrood Park Blog

3.   The elements of the Life Wall have been encouraging me to dig out all sorts of stuff that was buried away, and recall events and dates (sometimes with the aid of my wife and others) which were already only dimly there. But they have been brought back ...

   Published Life Wall Pro – and Refinements – and the Baby Pictures.

   🖥 8:16pm via Austin EDC11 Blog

4. Posted I-LE: Intelligent Learning Environment Proposal.

   📶 1:14pm via OpenVCE.net Blog

5. Posted Blog Post: I-LE: Intelligent Learning Environment Proposal.

   📶 1:14pm via APAN OpenVCE Group

6. Posted Life Wall Pro - and Refinements - and the Baby Pictures.

   📶 12:34pm via Holyrood Park Blog

7. Posted Comments on: BAT Life Wall - Refining the Idea.

   📶 10:31am via Austin EDC11 Comments

8. Posted Austin Tate and Sian Bayne are now friends.

   9:07am via Holyrood Park Hub Activity

80. **September 21st**

1. RT @SpaceflightNow: LIVE launch coverage of today's Ariane 5 rocket. Liftoff just minutes away: http://t.co/OVuDqupl [batate]

   9:27pm via Twitter @batate

2. #mscel #idel11 #uloe11 Thesis: Learners' Experience of Presence in Virtual Worlds, by @markchilds. http://t.co/MeqLuGJH [batate]

   5:38pm via Twitter @batate

3. RT @V_World_Watch: Thesis: Learners' Experience of Presence in Virtual Worlds, by @markchilds. http://t.co/IjX0yKFX [batate]

   5:35pm via Twitter @batate

4. Posted I-LE: Intelligence Learning Environment.

   2:43pm via OpenVCE.net Blog

5. Posted Blog Post: I-LE: Intelligent Learning Environment.

   2:43pm via APAN OpenVCE Group

6. #secondlife #slviewer2 Can we get the option to "Use region default" back on World -> Sun -> menu.. its buried 2 deep and a radio button now [batate]

   2:11pm via Twitter @batate

81. **September 20th**

1. @Nexii @lkalif Nice Text Display, Thanks. Are the font image assets available external to SL - to use in OpenSim? [batate]

   10:14pm via Twitter @batate

2. Posted Austin Tate posted an update in the group MSc E-learning: I have started to NOT get TOO confused between the multiple blogs and social networks [...].

   1:35pm via Holyrood Park Hub Activity

3. Posted Comments on: Life Wall - Refining the Idea.

   11:45am via Austin EDC11 Comments

4. #ededc Developing the "Life Wall" ideas more - see http://t.co/wmuL3D3n [batate]

   11:34am via Twitter @batate

5.   I have found the development of the "Life Wall" a very interesting experience, and sort of went to town on developing something that potentially could be reused in different contexts and used by others. Here are some notes I am makingo its developm...

Published Life Wall – Refining the Idea.

🔲 11:14am via Austin EDC11 Blog

82. **September 19th**

1. RT @raimondiand: I'm a Scientist http://t.co/eqmblXjW [batate]

   📧 5:42pm via Twitter @batate

2. Posted Ai Austin says....

   📶 3:42pm via WallWisher - Ai Wall

3.   I have been inspired by the WallWisher and ideas for creative media in some of the course guides for the MSc in e-Leaning… and have begun to think of ways to explore the use of tags and clippings to let someone tell their life story in unstructured, t...

Published BAT's Life Wall.

🔲 3:36pm via Austin EDC11 Blog

4. Posted Comments on:.

   📶 3:30pm via Austin EDC11 Comments

5. @sbayne #ededc Thanks, and hello everyone on the course. Just setting up the EDC blog. But an intro to me is also at http://t.co/phQgQWsb [batate]

   📧 3:18pm via Twitter @batate

6. Published .

   🔲 2:35pm via Austin EDC11 Blog

7. Posted Life Wall.

   📶 2:11pm via Holyrood Park Blog

8.   I have been inspired by the WallWisher and ideas for creative media in some of the course guides for the MSc in e-Learning… and have begun to think of ways to explore the use of tags and clippings to let someone tell their life story in unstructured, ...

Published BAT Life Wall.

🔲 2:06pm via Austin EDC11 Blog

9. #openvce #idel11 #mscel On suggestion of Fiona Littleton, a tutor on the MSc in e-Learning, I set up a Wimba Classroom http://t.co/KaQO1rOc [batate]

   1:53pm via Twitter @batate

10. Posted Wimba Classroom Tests.

    1:51pm via Holyrood Park Blog

11. Posted Ai Austin says....

    12:17pm via WallWisher - BAT Wall

12. Welcome to E-learning and Digital Cultures 2011. This is your first post. Edit or delete it, then start blogging!

    Published Hello world!.

    9:50am via Austin EDC11 Blog

83. **September 18th**

1. Posted Moodle/SLoodle Experiments - Issue 2.

   4:48pm via Holyrood Park Blog

2. #mscel #msculoe new tag approved by course tutor Hamish Macleod for use on MSc in e-Learning Understanding Learning in Online Environments [batate]

   3:31pm via Twitter @batate

3. @vrdeity #opensim Wow, the cell phone and voicemail in MOSES in OpenSim sounds awesome. Is it based on FreeSwitch? Or Vivox? [batate]

   2:21pm via Twitter @batate

4. @vrdeity #opensi, Wow, the cell phone and voicemail in MOSES in OpenSim sounds awesome. Is it based on FreeSwitch? Or Vivox? [batate]

   2:18pm via Twitter @batate

5. #mscel Make sure you read the terms and conditions if you take up Facebook and Google+ and take a look at this http://t.co/qIbAYzM0 [batate]

   2:14pm via Twitter @batate

6. Google is your mum, Apple is your dad.. and Facebook? http://t.co/WXm5kRPd [batate]

   2:12pm via Twitter @batate

7. #msculoe Should we use this tag for the Edinburgh MSc in e-Learning Undersatanding Learning for On-line Environments course? [batate]

   11:47am via Twitter @batate

8. #sloodle #mscel Just attended excellent introduction to Moodle/SLoodle setup in Second Life - see http://t.co/AwkcxRhJ [batate]

   11:26am via Twitter @batate

9. Posted 2011-09-18-SLoodle-2.0-Demo-4.

   11:24am via OpenVCE.net Blog

10. Posted 2011-09-18-SLoodle-2.0-Demo-2.

    11:22am via OpenVCE.net Blog

84. September 16th

1. #ededc I am hoping to join you on the Digital Cultures module folks. For an introduction see http://t.co/cPyHBhU0 [batate]

   8:33pm via Twitter @batate

2. Posted Austin Tate and Rory Ewins are now friends.

   11:05am via Holyrood Park Hub Activity

85. September 15th

1. Posted Austin Tate and Hamish Macleod are now friends.

   9:13pm via Holyrood Park Hub Activity

2. Posted Austin Tate posted a new activity comment.

   12:22pm via Holyrood Park Hub Activity

3. Posted Austin Tate and Fiona Littleton are now friends.

   11:14am via Holyrood Park Hub Activity

4. Posted Austin Tate and Clara O'Shea are now friends.

   10:50am via Holyrood Park Hub Activity

5. Posted Supercar in Full Flight.

   10:42am via Holyrood Park Blog

6. Posted Ghosts of a Chance - All Eyes.

   10:26am via Holyrood Park Blog

7. Posted I-Room - a Virtual Space for Intelligent Interaction.

   9:59am via Holyrood Park Blog

8. Posted Austin Tate and Jen Ross are now friends.

   🔲 9:16am via Holyrood Park Hub Activity

9. Posted Brian Tate joined the group Hub Tips.

   🔲 9:04am via Holyrood Park Hub Activity

10. Posted Brian Tate joined the group MSc E-learning.

    🔲 9:04am via Holyrood Park Hub Activity

11. Posted Moodle/SLoodle Experiments - Issue 1.

    🔲 8:47am via Holyrood Park Blog

86. **September 14th**

1. I love the plans and flowers in Unity3D. See our own trials of MMO in Unity3D here... http://t.co/jA3VYMU @Tipodean [batate]

   🔲 7:02pm via Twitter @batate

2. which would not convert as is to unity3d anyway. sorry for tewwt over 140 chars! @Tipodean [batate]

   🔲 7:02pm via Twitter @batate

3. new version also has the fully working presenter screens, web linked presentation upload and conversion, I-X helper, chat loggers @Tipodean [batate]

   🔲 7:01pm via Twitter @batate

4. @Tipodean Very happy for you to use as you wish Chris. But I should not get involved in promotion. Happy to blog about your offer though. [batate]

   🔲 6:57pm via Twitter @batate

5. @Tipodean can I get a copy of the Collada conversion of the bare bones buildings back Chris? E-mail link to @ed.ac.uk">a.tate@ed.ac.uk [batate]

   🔲 6:55pm via Twitter @batate

6. Posted Introducing Austin Tate and Ai Austin.

   🔲 1:59pm via Holyrood Park Blog

7. #mscel Let me introduce myself as I will be taking the IDEL course as a distance student even though I am in Edinburgh! Hi everyone. [batate]

   🔲 1:43pm via Twitter @batate

87. # September 13th

1. RT @eusci: EUSci Podcast Extra: A conversation with two AI researchers about the past and future of AI http://t.co/DdH4V9b [batate]

   10:05pm via Twitter @batate

2. Posted AI in the Movies - Discussion on The Terminator Film at the Edinburgh International Film Festival 2011.

   8:52pm via Holyrood Park Blog

3. Posted 2011-09-13-OpenVCE-OAR-Tipodean-Unity3D-2.

   7:49pm via OpenVCE.net Blog

4. Posted OpenVCE OpenSim OAR Loaded into Unity3D and used multi-user via Tipodean Technology.

   7:44pm via OpenVCE.net Blog

5. Posted 2011-09-13-OpenVCE-OAR-Tipodean-Unity3D.

   7:44pm via OpenVCE.net Blog

6. Posted Blog Post: OpenVCE OpenSim OAR Loaded into Unity3D and used multi-user via Tipodean Technology.

   7:44pm via APAN OpenVCE Group

7. #openvce #terminator #ai #edfilmfest Edinburgh Science Podcast with Austin Tate and Sethu Vijayakumar on AI in Movies - http://t.co/ENElDN4 [batate]

   7:32pm via Twitter @batate

88. # September 12th

1. Posted 2D Spaces.

   11:51am via OpenVCE.net Blog

89. # September 11th

1. Posted Edinburgh MSc in e-Learning.

   2:34pm via OpenVCE.net Blog

2. Posted Blog Post: Edinburgh MSc in e-Learning.

   2:34pm via APAN OpenVCE Group

Powered by Lifestream.

Feeds on my LifeStream are being aggregated from myself and my virtual worlds avatar "Ai Austin". They initially include Twitter (@batate and @aiaiaustin), WellWisher walls and the OpenVCE.net Virtual Collaboration Environment where I frequently post content.

Leave a Comment

Logged in as Austin Tate. Log Out

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