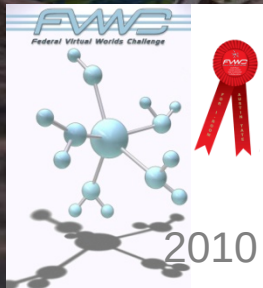


Vue – Virtual University of Edinburgh

OpenVCE – Virtual Collaboration Environment

I-Room – a Virtual Space for Intelligent Interaction

Social Web + Agents + Plans + Virtual Worlds



<http://vue.ed.ac.uk>
<http://openvce.net>
<http://openvce.net/iroom>

Open Virtual Collaboration Environment

- **Web-based Collaboration Portal**

- Drupal CMS
- Also explored Facebook, Google Groups, Yahoo Groups, Ning Groups, Grou.ps, Joomla CMS, Moodle VLE
- Linkups to external web services and gadgets

- **Virtual World 3D Space**

- Second Life
- OpenSim (potentially behind a firewall)

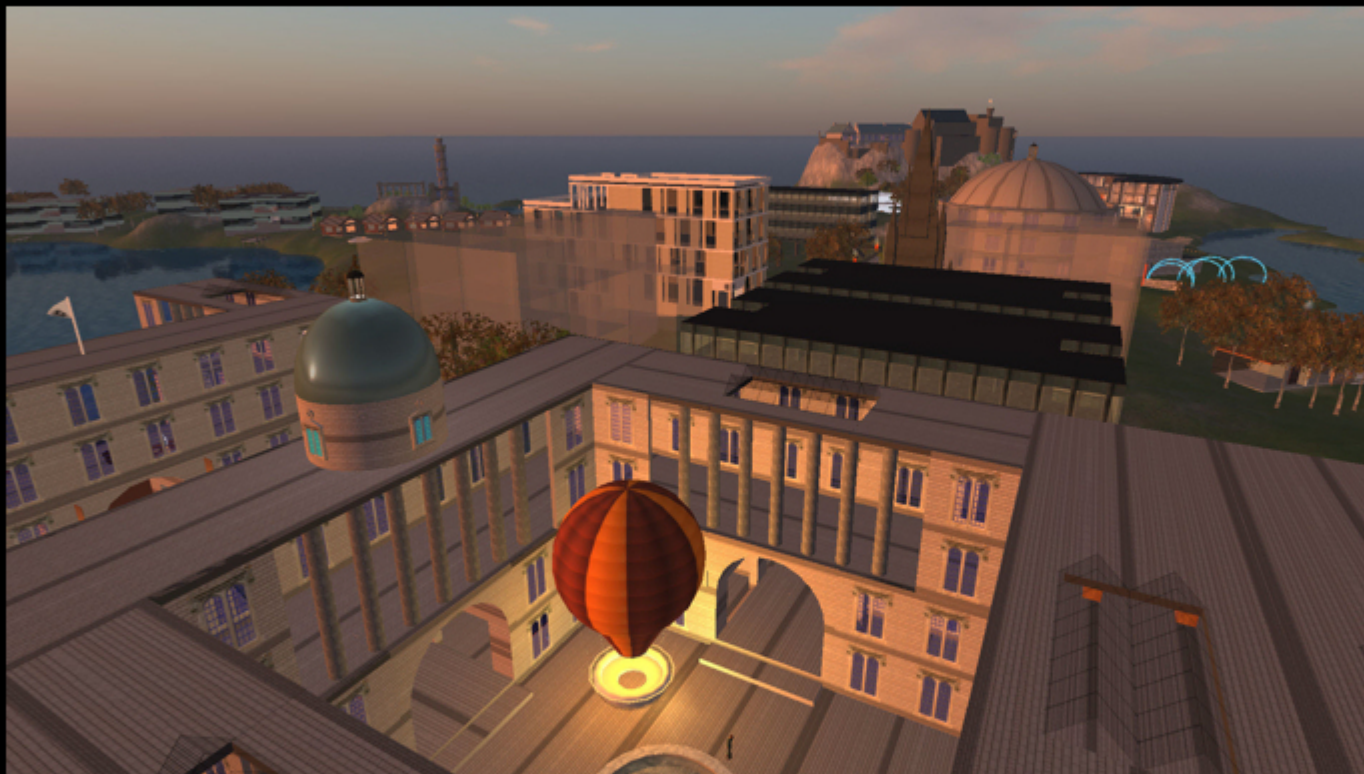
- **Virtual Collaboration Protocol**

- Standard Operating Procedures
- FAQ and Tips
- Protocol (Rob Cross, University of Virginia)

- **Community Tools**

- AIAI I-Room – a Room for Intelligent Interaction
- CMU Catalyst Community Knowledge base
- Concept Maps, and Experimental 3D Model Visualizations

Virtual University of Edinburgh based on OpenSimulator
Openvue (OpenSim 0.7.6 Dev)



Users in World: 5 Regions: 16 Local Avatars: 24
Active Users & Visitors (Last 30 Days): 53

[Openvue](#) | [Vue-5000](#) | [OpenVCE](#) | [Sandbox](#) | [Vivox Use](#) | [Guide \(PDF\)](#)

LOG IN

Username:

Ai Austin @ Openvue

Password:

.....

Start at:

Home

Log into Grid:

Openvue

[Create an account](#)[Forgot your username or password?](#)

Log In

☒ Remember password



OpenVCE
— OPEN VIRTUAL CLOUD-ORIENTED ENVIRONMENT —





Sandbox

Venue
Amphitheatre

Expo Pavilion

I-Zone B

Project
and
Team
Suites

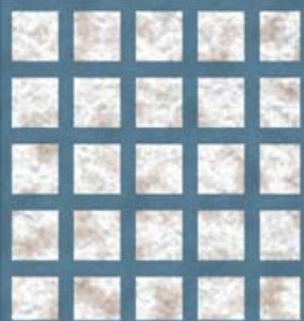
Hill Top
Meeting Spaces

Central Plaza

Orientation Area

I-Zone A

Project
Space



Virtual Worlds – Multiple Levels

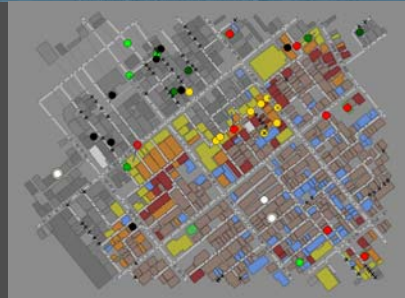


Publicly Accessible Grids
(e.g. Second Life)

Privately Managed Grids
(e.g. Opensim) (allows Firewall)



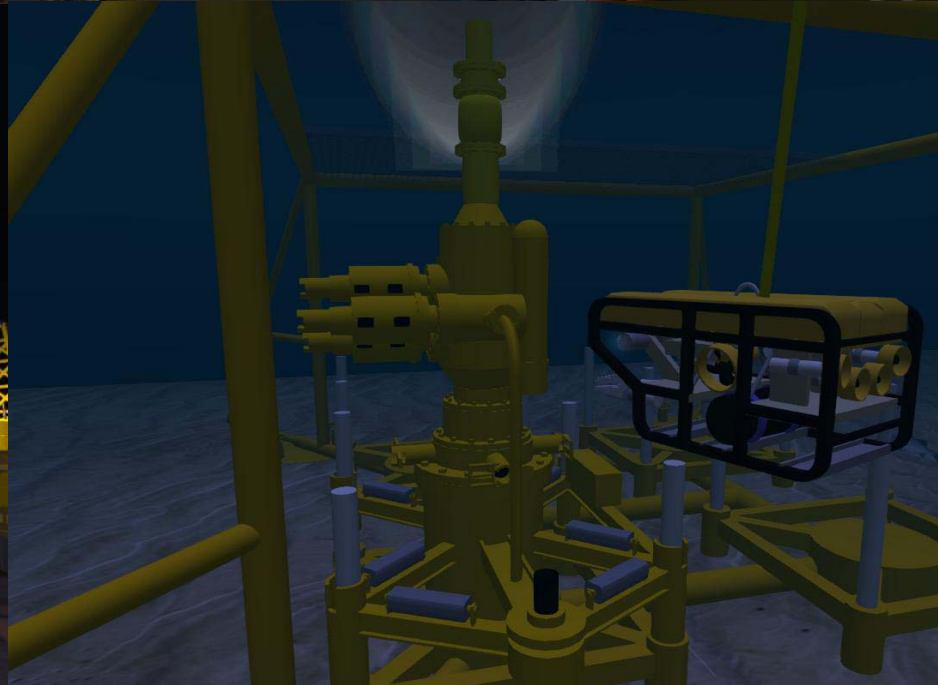
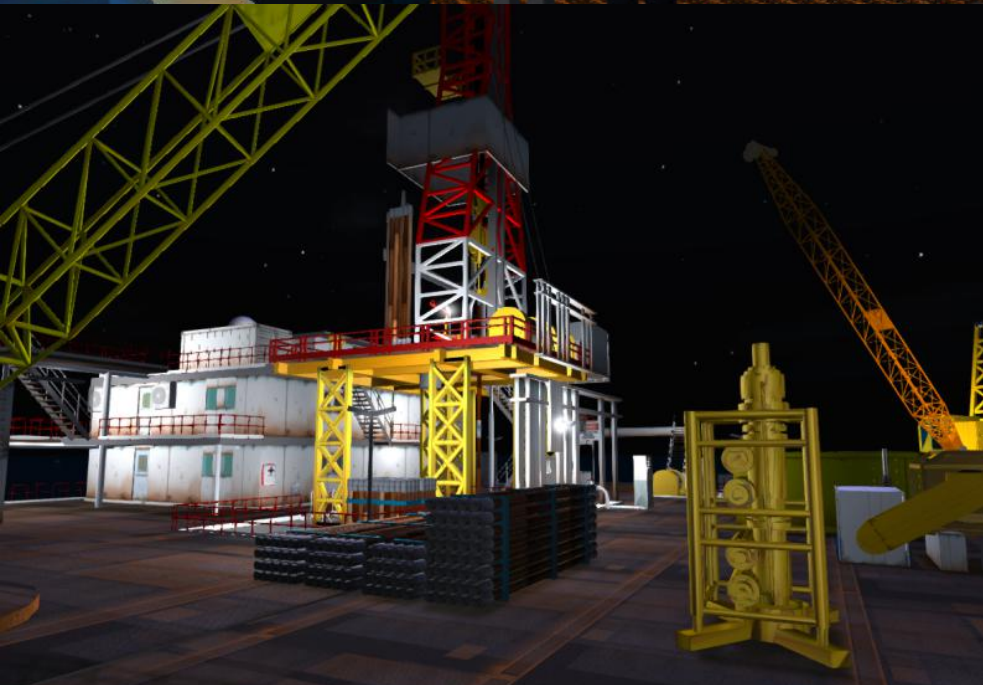
Specialised Simulations
(e.g. CRISP, Vega Prime)



Virtual Worlds Components

- Virtual World Viewers (e.g. Firestorm)
- Virtual Worlds Service (OpenSim)
- Voice Service (e.g. Vivox)
- 3D Terrain (DTED)
- 3D Models (via Collada)
- NPCs
- Scale (Intel DSG)
- Easy Deploy (USB Stick to Cloud)
- Role Play Scenario





More Information on OpenVCE and Openvue

<http://vue.ed.ac.uk/openvue/>

<http://openvce.net>

<http://openvce.net/iroom>

<http://opensimulator.org>